

# Glass Jam

SKLÁŘSKÉ SYMPOZIUM



We invited 19 prominent figures from various fields – from painting and sculpture to fashion and jewelry – to take up glass as the main medium of their work.

Under the guidance of fusing technology at TGK, unique objects will be created that connect different artistic worlds. You can admire the results of this creative energy in the Novotný Glass premises, where the exhibition will run throughout the summer.

**3–10 July 2026**

**TGK**  
Skalice u České Lípy 23

**Opening reception: 10. 7.**  
Novotny Glass  
T. G. Masaryka 805  
Nový Bor

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## Palo Macho

Palo Macho (\*1965, Streženie, SK). He graduated from the Secondary Vocational School of Glass in Nový Bor, the Secondary Vocational School of Glass in Kamenický Šenov and the Academy of Fine Arts in Bratislava, where he has been teaching since 2012.

By combining painting, drawing and photography on glass, he searches for the model of the glass painter, his expression, themes generated by an autonomous program and the medium of glass. He redefines, perhaps defines, the role of the glass painter as a visual artist through an experiment with a planar and spatial glass image.

In 2023, the publication Palo Macho, Jana Hojstričová: Experimentation and Reversibility by M. Mitášová, B. Koklesová, M. Zervan (PETRUS) was published. In 2020, a monograph about his work by S. Petrová and K. Bajcurová was published (2nd ed. PET-RUS). In 2008, a documentary essay Glass Paintings Palo Macho was filmed about his work by director and screenwriter Meir Lubor Dohnal (Arteria).

symposium participant  
curator of the exhibition



# Glass Jam

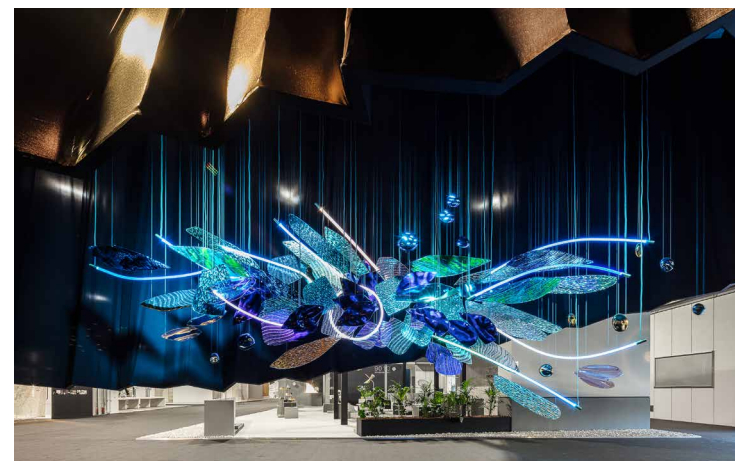
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## Wanda Solík Valihrachová

Wanda Solík Valihrachová (\*1990, Zlín) is a designer focusing on glass. Her approach to the material is based on experimentation. New forms and technological procedures are created directly in the process, while working in a glass factory, where she responds to the possibilities and limits of the material in real time. She is distinctive for her biomorphic shapes and combinations of colors, structures, techniques and different materials.

She is dedicated to free creation on the border between glass installations, objects and sculptures, with an overlap into product design. She studied industrial design at the Academy of Fine Arts and Design in Bratislava and product and graphic design at the École supérieure d'art et design in Saint-Étienne in France. She joined Lasvit in 2014 and has since worked in several different Lasvit offices around the world, for example in Hong Kong, Dubai, London, Paris and New York. She now lives in Liberec, in the heart of the Glass Valley, to be as close as possible to glass production.

symposium participant  
organizer



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## Mila Zila

Ludmila Žilková / MILA ZILA (\*1985, Lučenec - SK) is a visual artist working with glass, light and spatial objects. The starting point of her work is an interest in the material and how it can bear subjective experience. She starts from objects with a functional origin, but she is interested in the moment when the object moves towards an autonomous presence in space.

She uses glass as a medium, not as a theme. In her work, she focuses on the process in which form arises through the behavior of the material in its liquid state, rather than according to a predetermined result.

She has been developing the Persona project for a long time, in which she works with the deformation, layering and transformation of known object typologies. Her work has been presented at, among others, Collectible Brussels, Milan Design Week, 3daysofdesign in Copenhagen and Dutch Design Week.

symposium participant  
co-organizer



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## Jitka Staněk Trčková

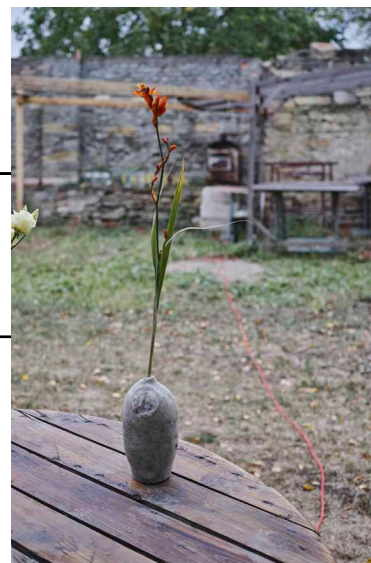
Jitka Staněk Trčková (\*1988, Zlín) is a product designer. She is a graduate of the Product Design Studio at the Brno University of Technology, and during her studies she also completed an internship abroad at the University for the Creative Arts in Great Britain.

She began to gain her rich work experience in the field of design in 2013 at the company mmcité and also worked as an external designer for the egoé brand.

Her international reach is confirmed by a six-month stay and professional internship at the Mexican studio Mob estudio in 2019 (Mexico City). She enjoys working with limits that she tries to push.

In addition to her design practice, she is also engaged in organizational activities, specifically as a co-organizer of the Slepý pes Multidisciplinary symposium.

symposium participant  
co-organizer



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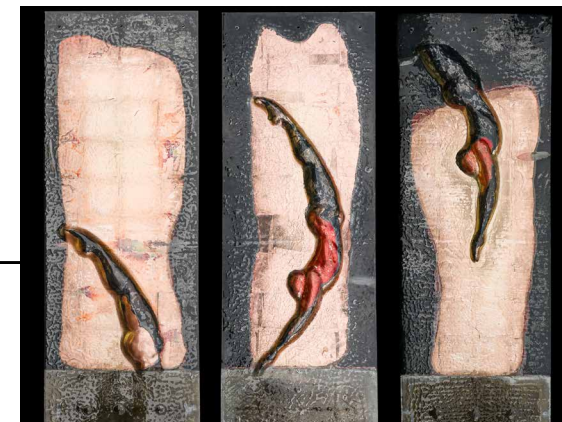
## Ricardo Hoineff

Scenic designer and glassmaker RICARDO HOINEFF is a man with a colorful life story. He was born in Rio de Janeiro. In a Jewish family. In the early 90s, he packed his suitcase and flew to Prague.

He studied scenography at DAMU and became a respected creator of television jingles.

But in his forties, he saw himself in Nový Bor working as a glassmaker. And he fell in love. With glass. And he started going to school again. Today, he creates art glass using his own method. "When the decorations for a jingle are being torn down, I almost cry that something is ending. And I have to get back to glass. Scenography is here and now. Glass is forever."

symposium participant



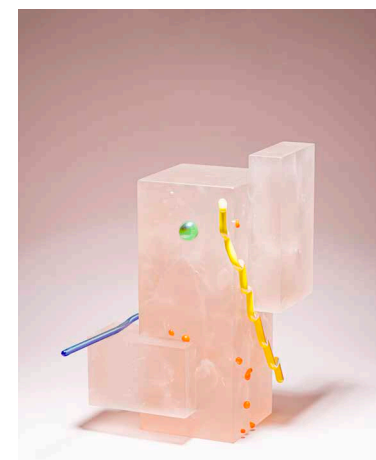
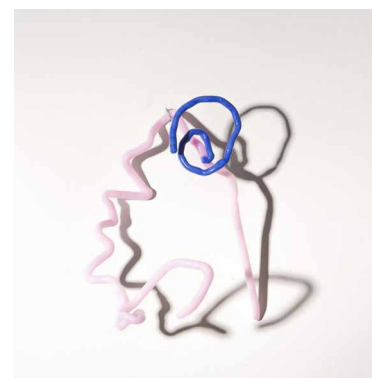
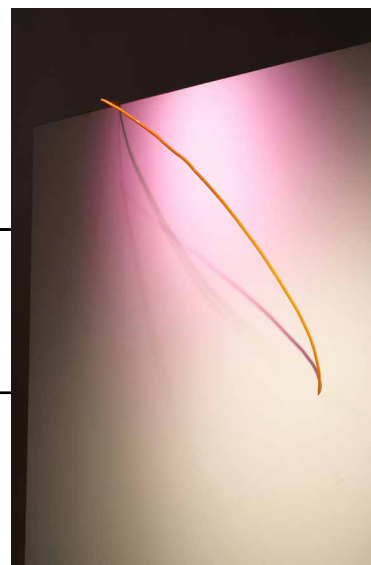
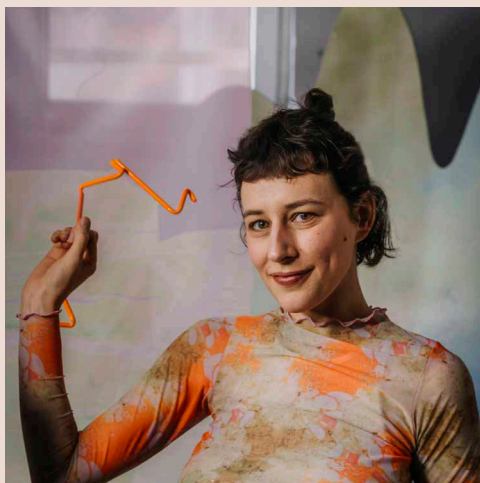
## Pavλίna Šváchová

Pavλίna Šváchová (\*1997, Benátky nad Jizerou) is a glass and intermedia artist with a focus on conceptual and media exploration of material, form and space. She studied jewelry, glass and intermedia in Pilsen, Ústí nad Labem and at the Academy of Fine Arts in Prague.

She is currently completing her doctoral studies at the Academy of Fine Arts in Bratislava, where her research focuses on the linear potential of lamp glass. Through the creative process, she shows that this medium can function as a tool for spatial drawing and as an autonomous artistic medium.

She is also a member of the Dveperly art group, focused on socially engaged themes.

symposium participant



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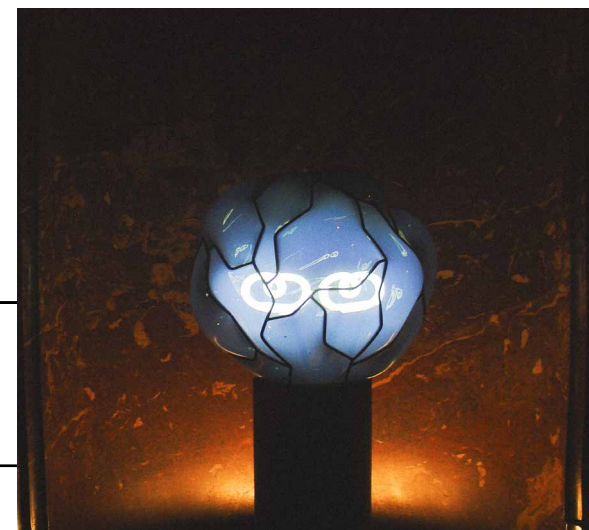
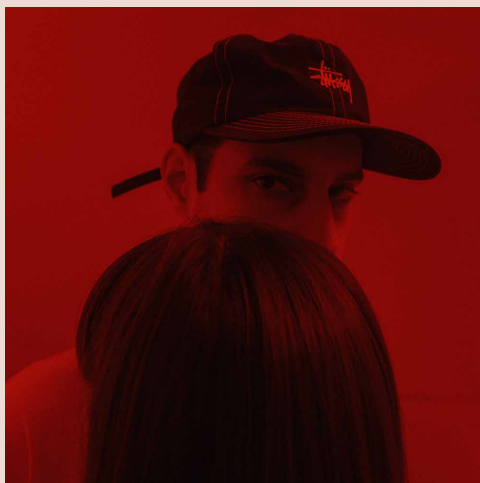
## Emil Taschka

Branislav Laho / Emil Taschka (\*1987) is an object designer originally from Bratislava. He completed his studies at the Bratislava Academy of Fine Arts in 2016 with a master's degree.

As a member of the Art Design studio under the leadership of Prof. František Burian, he gained the ability to create with matter in space and develop unconventional art techniques when creating objects.

After his studies, he was a guest at the Jerszy Seymour Design Workshop in Berlin. Since 2017, he has been welding metal and making music in Prague.

symposium participant



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## Sofya Samareva

Sofya Samareva began designing her unique hats in 2014. In her work, she connects hat design with elements of hair styling, resulting in a series of anatomically shaped, sculptural headgear.

Sofya steps out of the box of conservative forms and contexts and redefines the social and cultural role of the hat in the new century.

She uses traditional materials such as felt to produce playful and practical accessories. It blurs the lines between fashion and art, offering a modern alternative to the classic hat.

### WRITTEN ABOUT IT / MEDIA REVIEWS

The New York Times, Vogue Italia, Vogue Russia, Schön!, Le Magazine Du Monde, Wallpaper\*, W Magazine, Le2

symposium participant



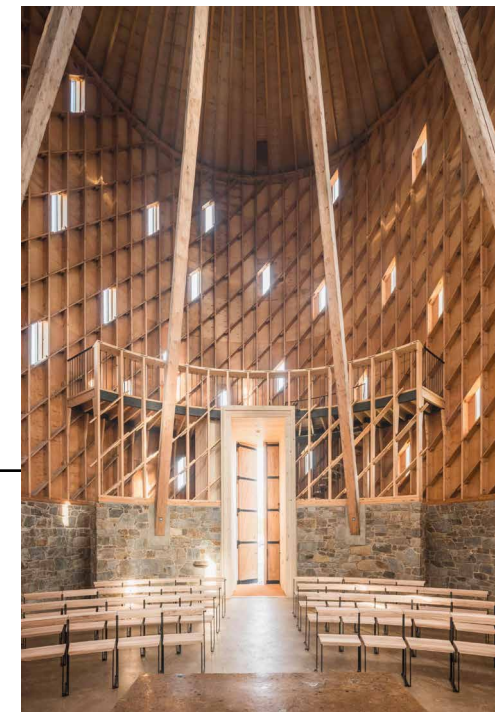
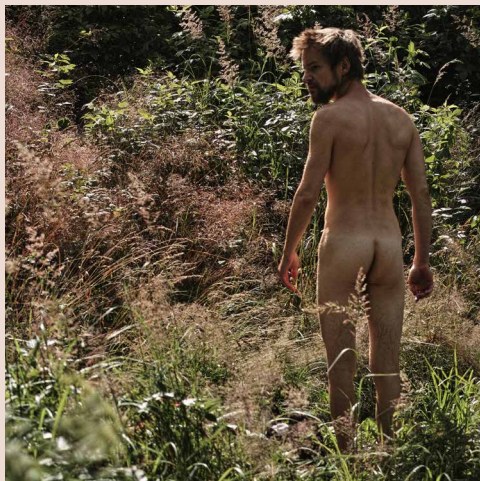
## Daniel Golík

Daniel Golík (\*1983, Frýdek-Místek) is a folk artist and product designer. He studied product design at the Prague Academy of Fine Arts, then worked as a designer at mmcité for nine years and has been working freelance since 2017. He is a co-creator of the sustainable fashion project NOVADIVA and from 2018 to 2021 he collaborated as an external designer with EGOÉ.

Since 2021, in collaboration with designer Jakub Jarcovjak, he has combined craft work with designing custom projects according to individual client requirements.

He enjoys creating useful things. He sees it as both responsible and valuable to have the opportunity to create in values that are important to him. The circulatory principle of birth - life - death, which honors what is today called sustainability, comes naturally to him. She chooses materials that can be processed relatively easily and which, after the end of their useful life, can naturally turn into energy, another product, or simply decompose.

symposium participant



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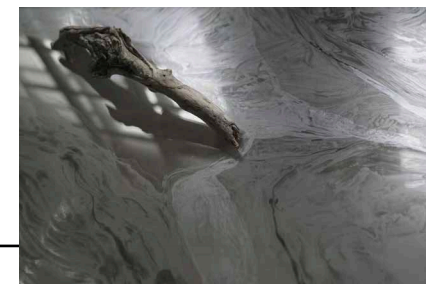
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## Lucia Kupcová

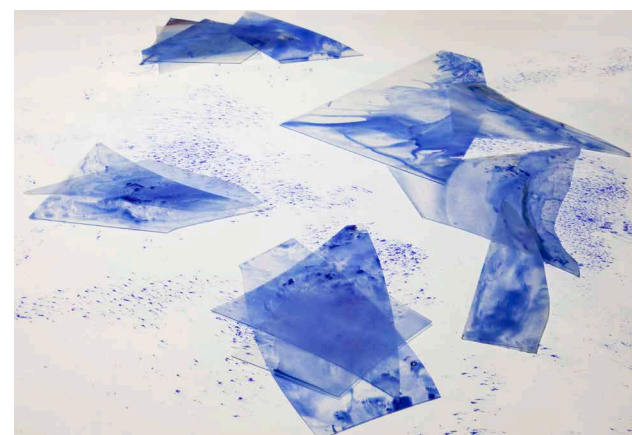
Lucia Kupcová (\*1994, Martin) graduated from the Academy of Fine Arts in Bratislava, where she is currently working as a doctoral student in the Glass studio under Pala Macha.

She completed stays abroad at the Royal Academy of Fine Arts in Ghent, Belgium, and at the Art Academy of Latvia.

Drawing is the primary medium in her work, which she often connects with other media, such as performance, glass, or text, and pushes it to borderline positions. The central themes of her work are the present, memory and man.



symposium participant



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## Jakub Kliment

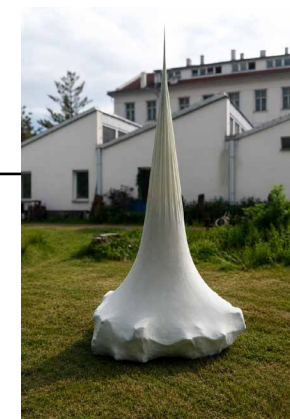
Jakub Kliment (\*1991, Uherské Hradiště) graduated from the Secondary School of Applied Arts in Uh. Hradiště, stone sculpture department. Then the Faculty of Fine Arts, Brno University of Technology, Atelier – Sculpture 1, figurative sculpture.

Partner of the company Artbeiten s.r.o., which specializes in applied sculpture, restoration of monuments, use of new technologies (CNC, 3D Scan,..) and support in sculpture realizations.

Member of the prestigious performance group Moralka.

In his sculptural work, he is primarily concerned with shaping the material to such an extent that he is satisfied with it in the final phase. With the help of modeling, cutting, grinding, polishing, stretching, chopping, casting, melting, spraying, crocheting and other various techniques, he processes various materials, with various contents and various results. Lately, it seems that he has also become very fond of the word various.

symposium participant



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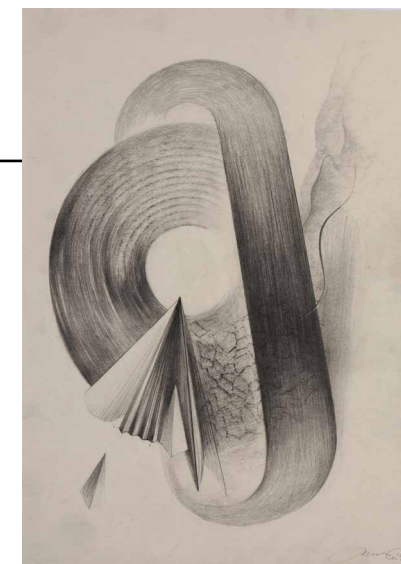
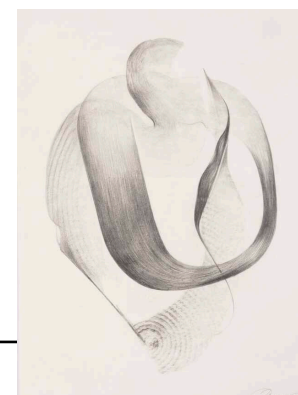
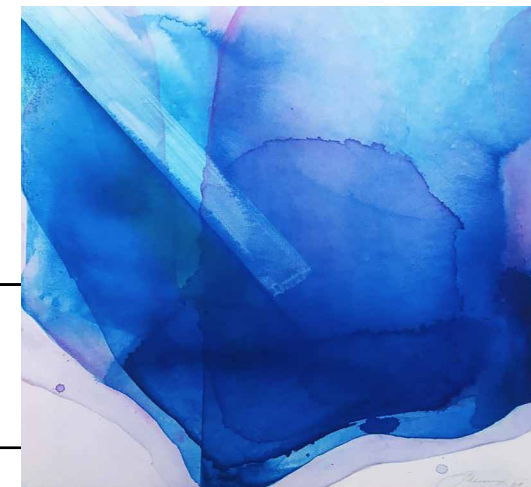
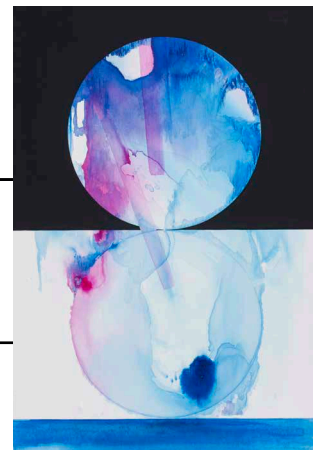
## Dagmar Jahodová

Dagmar Jahodová (\*1970, Zlín) graduated from the Secondary School of Applied Arts in Uh. Hradiště, majoring in advertising graphics (1984–1988). She then graduated from the Faculty of Multimedia Communications, majoring in Multimedia and Design (2004–2009).

Since 2003, she has been teaching at the Secondary School of Applied Arts in Uh. Hradiště, majoring in graphic design. She is a member of the Q Brno Association and a member of the SVUM association. She has participated in a number of exhibitions in our country and abroad. In addition to her artistic work, she is also involved in curatorial activities.

Dagmar Jahodová is engaged in free graphics, drawing and painting. She creates paintings using a combination of techniques– acrylic, pastel and ink, and in graphics she works with intaglio techniques and lithography.

symposium participant



# Glass Jam

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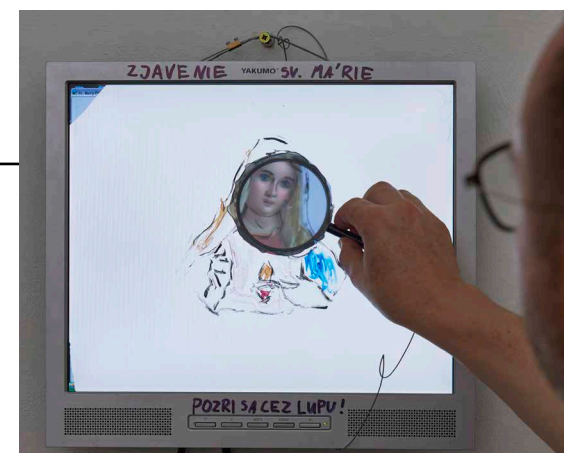
## Dávid Kurinec

Dávid Kurinec (\*1990, Bratislava) is a glass and digital artist who focuses on connecting digital and real space. He studied at the Glass Studio at the Academy of Fine Arts in Bratislava, where he successfully completed his doctoral studies.

In his work, he has primarily focused on original design and material experimentation within glass. In the field of digital art, he focuses on virtual and augmented reality technologies and also on the use of machine learning in creation.

He has completed internships abroad in Norway and Estonia, and has exhibited his work in countries such as Sweden and China. He currently works as a teaching assistant at the Glass Studio at the Academy of Fine Arts in Bratislava.

symposium participant



# Glass Jam

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## Eva Jančková

Eva Jančková (\*1990) graduated from the Secondary School of Applied Arts in Uh. Hradiště, majoring in stone sculpture. Then at the University of Ostrava in Ostrava, majoring in Free Sculpture. She completed an internship at the Academy of Fine Arts in Gdańsk (PL), majoring in Sculpture Studio I.

She is part of the sculpture and restoration workshop Artbeiten s.r.o. and head of the studio Sculpture at the Secondary School of Applied Arts in Uherské Hradiště.

In her free creation, she works with both traditional and modern materials. Stone, concrete, artificial stones or resins, metal and, to a lesser extent, glass. In the content of her works, she often works with playfulness, story, humor and irony.

symposium participant



# Glass Jam

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## Josef Šlégl

Josef Šlégl /Josef Hat (\*1981) is a sculptor, experimenter, student of Zen and life. He lives and creates in Pířín, studied sculpture at the University of Ostrava with Mario Kotrba.

He tries to navigate life in a way that entertains him. So sometimes he plays and sings, builds, flies, dances, meditates, plants and grows, produces, assembles and creates. Sometimes paintings, sometimes reliefs or sculptures, here and there some strange object that moves, flashes, buzzes, bubbles, clicks and with which anyone can play. He himself likes to play.

symposium participant



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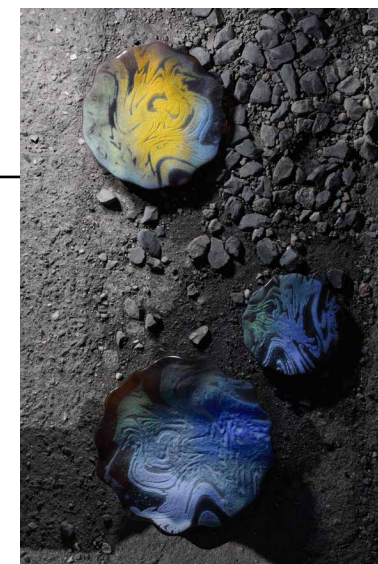
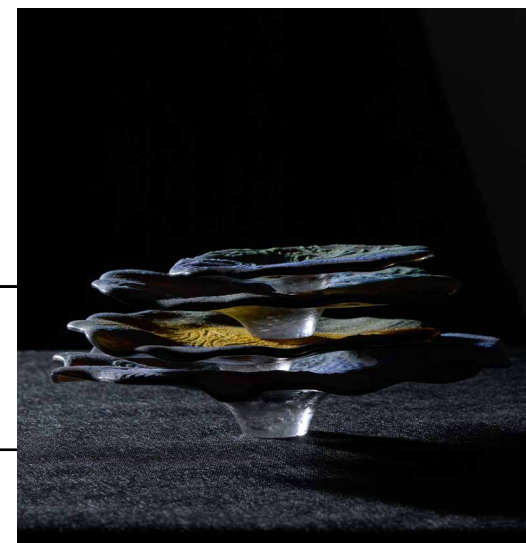
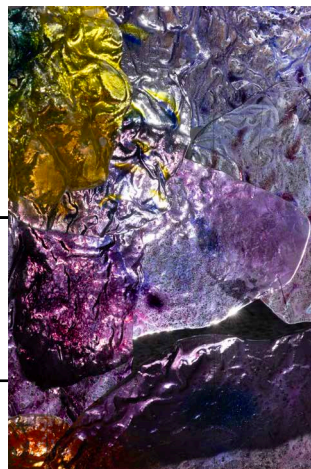
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## Ivana Zuskinová

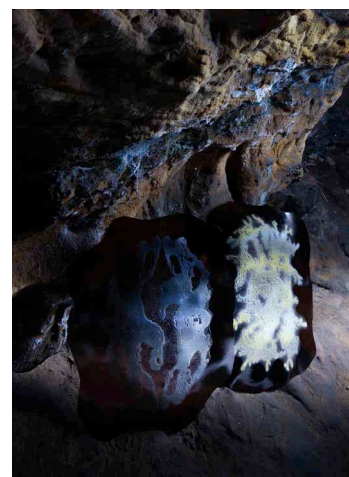
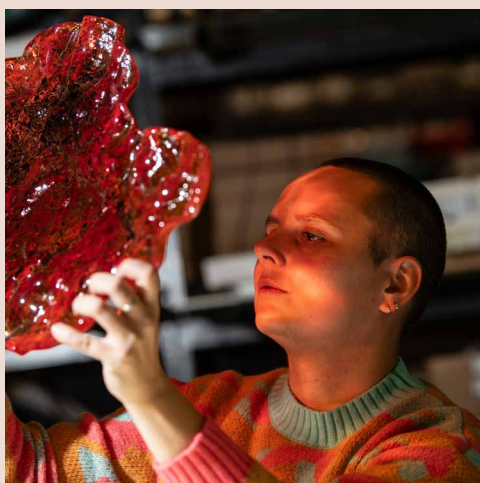
Ivana Zuskinová (\*1991) is a Slovak artist and multidisciplinary designer working in Prague. She is dedicated to author's glass, objects and spatial installations. She is a member of the Off-Grid Collective and part of the experimental artistic duo Angel & Devil.

In her work, she transfers the aesthetics of post-internet digital art, which she has been working on for more than a decade, into the physical world through glass. Her work combines distinctive color, material experimentation, and contemporary craftsmanship.

In addition to her own artistic practice, she also participates in the creation of international glass installations for the Lasvit company.



symposium participant



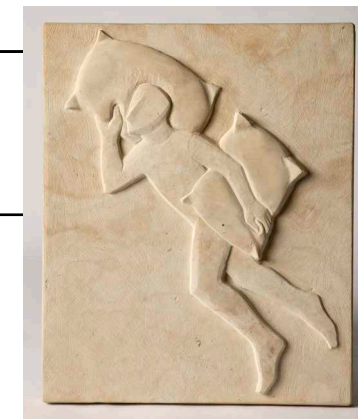
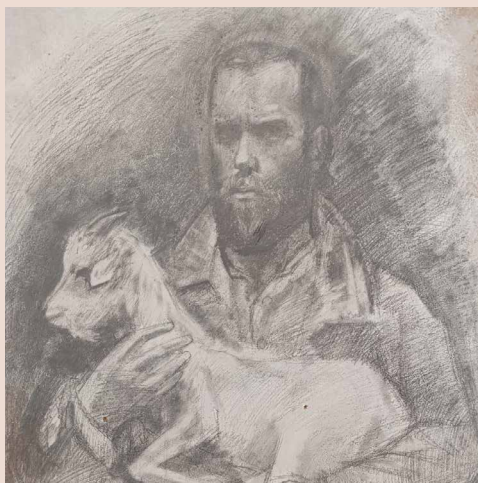
## Matěj Bednařík

Matěj Bednařík (\*1987, Zlín) is a sculptor and restorer specializing in figurative and monumental work and stone work. He studied stone sculpture in Uherské Hradiště with Zdeněk Tománek, sculpture with Marius Kotrba at the Faculty of Arts at the University of Ostrava, and completed an internship at the Facultad de Bellas Artes in Malaga, Spain.

In his professional practice, he has worked on projects for film studios in Prague and Budapest and on the restoration of monuments in the Czech Republic and abroad (e.g. St. Vitus Cathedral in Prague or Bauska Castle in Latvia). Since 2012, he has been working as a freelancer, combining independent sculptural and restoration work with family life.

He lives and creates in the unique space of the former boiler house in Slušovice.

symposium participant



## Martina Valihrachová

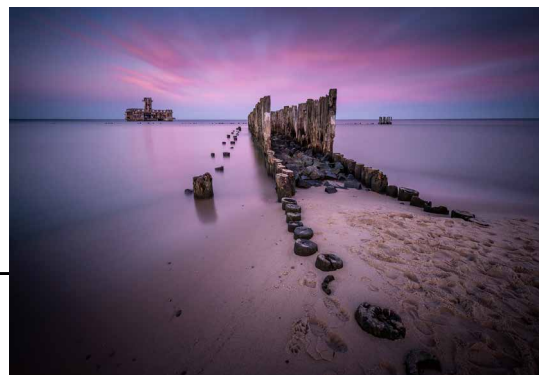
Martina Valihrachová (\*1976, Zlín), studied at the SUPŠ in Uherské Hradiště, majoring in Graphic Design, and then the Atelier of Illustration and Book Graphics with Jiří Šalamoun at the VŠUP in Prague.

She completed an internship at the Painting Studio at the Universitat Politècnica de València UPV and a year later at the Atelier of Graphics at the Pontificia Universidad Católica del Perú.

After graduating, she began to work as a graphic designer and art director. Over time, however, she felt the need to compensate for the hours spent at the computer, which led to an escape from civilization to discover the beauty of nature. In addition to traveling, photography also appealed to her more and more, which led to the combination of these two passions, and over the years, many landscape photographs were created.

Recently, she has also returned to illustration and painting, where she is mainly engaged in creating watercolors.

symposium participant



## Jan Lidmila

Jan Lidmila (\*1987) He graduated from SOU, UMPRUM in Uherské Hradiště and FaVU in Brno.

He worked for several years at the TIC Gallery, as a freelance designer or directly at FaVU as a specialist for the implementation of student projects. Author of many interior designs at the Jacob Hotel in Brno. He worked as technical and implementation support for the House of Arts of the City of Brno, ART Cinema, TIC Gallery and others... Architect of several exhibitions.

He currently lives and works in the Vysočina Highlands as a professional firefighter.

symposium participant

